

The Rescue at Hob's Dell
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A group of Guild Adventurers spend the evening of November 11, 1994 AP rescuing an other party from a white and its minions at Hob's Dell.

1. Guild members on the rescue mission

Lath - An air head Air Mage with a lightning bolt and not afraid to use it.

Morgan - A Dark Celestial and party leader.

Logan - Baron of Newhaven. An E&E and an excellent member of the support team.

Tempest - Another Air Mage.

Tussock - A hobbit Air Mage with a short life expectancy.

Ash - An elven Illusionist.

Jedburgh - A heavy armour fighter.

2. Notes of what happened

After being press ganged by the Guild into a rescue mission while drinking in the pub after training we portalled up to Norham. We walked through some woods for a couple of hours to reach the dell. On the way we met a couple of cats working for Ulric the Sorcerer.

After climbing over the metal fence, which kept the Undead in, we spent a while finding the mound, killing a couple of zombies on the way. At the mound we tunnelling in from the back, taking the White and the two Nightgaunts by surprise. Lath lightning bolted them a couple of times, Tussock attempted to leap into close with the White and got kicked out but then dealt savage damage to it from behind and Morgan pounded it with a flaming mace.

It was all over in half a minute. After that we searched the area around the dell, killing the zombied previous party and finding a very evil glaive, which the Guild since purchased and put in a safe vault.

We hauled the dead zombies back to Norham as levitated balloons on a rope and then returned to the Guild. We also collected five skulls, which chatter if anybody is in 30' of them.